

Jameel Qureshi

Experienced XR Developer with a focus on building pixel-perfect, accessible products in AR/VR.

jameelqureshi54321@gmail.com
+92-332-4766890
<https://github.com/XRGeek>
jameelqureshi.net

EXPERIENCE

Lead AR/VR Developer · CM&D (Contractor)

June 2019 - PRESENT

- Select appropriate tools and participate in agile processes.
- Collaborate with non-technical teams and enforce quality standards.

Lead AR/VR Developer · Euphoria XR

Sep 2020 - Present

- Lead AR/VR innovation and team collaboration to align with organizational goals.
- Drive tech advancement by evaluating and integrating emerging technologies for a competitive edge.

Sr. AR/VR Developer · CM&D

May 2017 - May 2019

- Led AR/VR application development and managed project specifications with teams.
- Mentored developers and kept pace with AR/VR industry advancements.

Software Engineer. OZI Technology

May 2017 - May 2019

- Developed and implemented 3D game features with integrated graphics, physics, and AI, ensuring design alignment.
- Performed extensive testing and debugging, optimizing code and resolving technical issues.

EDUCATION

University of Sargodha

2012 - 2016

Bachelor of Science (BS), Computer Science

SKILLS

Programming Languages

C/C++, Javascript, SQL, HTML 5, CSS

Tools & Platforms

.Net, Vuforia, Mapbox, AR foundation, AR Kit, AR Core, XR Kit

Libraries & Frameworks

Pico AR/VR, Oculus Quest, Pico G3, Oculus Quest 2, Pico NEO 3

AWARDS

TellPix

Bring your flyers, brochures, and more to life with AR, creating an immersive and interactive experience for the audience.

Cablivi VR attp Patient Diagnosis

A VR experience that allows physicians to practice identifying, diagnosing, and treating in a zero-consequence environment.

Harbinger

WebAR is able to design and develop a mobile solution capable of measuring human hands.